Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Ship-Trap Island Rubric**

Total Points: \_\_\_\_\_\_\_\_/120 = \_\_\_\_\_\_\_\_\_

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Category | Points  20-19 | Points  18-16 | Points  15-13 | Points  12-1 |
| Quality of Construction | The island shows considerable  attention to construction. The  items are carefully and securely attached. The items are neatly  constructed. | The island shows attention to  construction. All most all items are  carefully and securely attached. All  most all items are neatly  constructed. | The island shows some attention to construction. Many of the items are  carefully and securely attached.  Many of the items are neatly  constructed. | The island is put together sloppily.  Some items appear to be randomly  placed. Pieces are not secure. It  is evident time was not a priority in constructing the items. |
| Creativity | Several of the 3-D objects used  in the island reflect an  exceptional degree of student  creativity in creation. | Most of the objects used in the  island reflect student creativity. | At least half of items are made or customized by the student, but the  ideas are typical rather than  creative. | The student did not make any of  the items on the island. |
| Number of Items | All ten items are accounted for  and labeled on the island. | Eight of the ten items are  accounted for and labeled on the  island. | Six of the ten items are accounted  for and labeled on the island. | Five or less items are accounted for  and labeled on the island. |
| Appearance of the  Project | The project’s appearance is very  professional and polished  without distractive elements. | The project’s appearance is  professional and polished with one  or two distractive elements. | The project’s appearance is  somewhat poor with some  distractive elements. | The project’s appearance is quite  poor with many distractive elements. |
| Knowledge | The island demonstrates a  thorough knowledge of the story  “The Most Dangerous Game”. | The island demonstrates acceptable knowledge of the story “The Most  Dangerous Game”. | The island demonstrates some  knowledge of the story “The Most  Dangerous Game”. | The island demonstrates very little knowledge of the story “The Most  Dangerous Game”. |
| Deadline | The project is completed on  time. | The project is completed but  turned in 1 day late. | The project is completed but  turned in 2 days late. | The project is incomplete and/or  turned in 3 or more days late. |

Additional Comments: